

Setting up a computer network is very important, but the Linux system administrator must also perform networking maintenance which includes trouble-shooting, repairing network connection issues and maintaining network security.

System administrators need to protect or "harden" their computer networks from "penetration" from unauthorized computer users.

Hardening a computer system can range from running an IDS (Intrusion Detection System) to monitoring and flagging suspicious activity to implementing security policies which could range from running firewalls to setting locked screen savers on workstations.

Securing a Network (visit 1951)
when it may be supported to the property of the security of th

We don't have the time to discuss in details how to harden your computer network - that would take at least another class (eg. SEC520) or could take an entire program (eg. IFS).

In lab7 we will focus on using SSH in order to help secure your Linux network. The topics will include how to configure and run an SSH server, generate public/private keys and use shared public keys to login to remote Linux servers, and use SSH tunneling to run Linux applications from remote servers, but display them on your local Linux machine.

Any time that you configure your computer to allow logins from the network you are leaving yourself vulnerable to potential unauthorized access by penetration testers or even hackers.

Running the sshd service is a fairly common practice but care must be taken to make things more difficult for those individuals that attempt to use brute force attacks to gain access to your system.

Hackers use their knowledge of your system and can use password guessing programs help to gain access. They know which port is likely open to attack (TCP:22), the administrative account name (root).

The ssh service should be installed on your VMs. You can verify this by issuing the command:

rpm -qa | grep ssh

The file pathname /etc/ssh/sshd\_config is a configuration file for the ssh server. You will be using two settings to help harden access to your server:

PermitRootLogin=no (do not allow root to login remotely)

AllowUsers username1 username 2 ... (specify which users to connect via ssh)

Whenever you make changes to your ssh server configuration file, you MUST restart the ssh service for the changes to take effect:

systemctl restart sshd systemctl status sshd

As a system administrator, you have the ability to generate or create public and private keys to ensure safe and secure ssh connections. This will require a user to prove who they say they are in order to access a Linux server via SSH (i.e. authentication). The system administer can generate these keys for the first time, or if the system administrator suspects that a hacker has compromised or trying to penetrate the server, they can remove the existing keys and generate new keys.

Generate public/Private key pair: ssh-keygen

Copy public key to remote server: ssh-copy-id -i ~/.ssh/id\_rsa.pub userid@servername

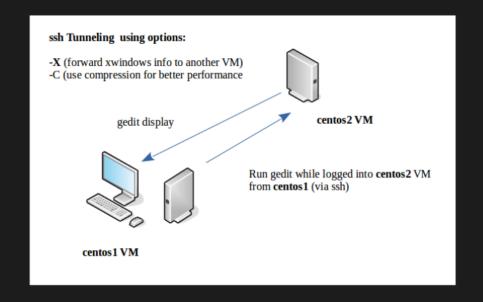
**Note:** it is important to know which local and which remote userid will use the share public key!

A common type of attack, Arp Poisoning (a.k.a: DNS spoofing or Man in the Middle Attack), can be used to redirect packets to a third party while maintaining the illusion that the connection is secure.

If you ever receive a message like the one displayed on the right, you should investigate why it is happening as it could indicate a serious security issue, or it could just mean that something on the host has changed(i.e. the OS was reinstalled). You can always generate a new set of public/private keys to be on the same side...

Therefore, understanding about the generation and management of public/private keys are important to the security of servers

Since graphical Linux (Xwindows) applications are known to be vulnerable when running over a network (i.e. between Linux machines), you can use ssh to tunnel (hide) window and bitmap information between Linux machines over networks.





In order to create a tunel between two Linux machines within a network, you would issue the following command:

ssh -X -C yourUserID@server-name/IP address

(Login and issue the graphical application name)

Note: The -X option enables the forwarding of X window information

The -C option enables compression for better performance

You can also perform the same results by just issuing a single ssh command:

ssh -X -C yourUserID@server-name/IP address graphical-application-name

