OSL640: INTRODUCTION TO OPEN SOURCE SYSTEMS

WEEK 12 LESSON

LOGIC CONTINUED: IF – ELIF – ELSE STATEMENT
LOOPS CONTINUED: FOR LOOP / WHILE LOOP
EXIT & BREAK STATEMENTS / ERROR-CHECKING / EXPORT COMMAND
START-UP FILES / FURTHER STUDY

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LESSON TOPICS

Additional Control Flow Statements

- if-elif-else
- **for** loop (continued)
- while loop
- exit and break statements / Error Checking / export Command
- Demonstration

Start-up Files

- Definition / Purpose
- /etc/profile , ~/.bash_profile , ~/.bashrc , ~/.bash_logout / Demonstration

Further Studies in Linux

Perform Week 12 Tutorial

- Investigations I, 2 & 3
- Review Questions (Questions I 8)



As discussed in a previous lesson, we can use **control flow statements** that will control the sequence of a running script based on various situations or conditions.

Control Flow Statement are used to make your shell scripts more flexible and can adapt to changing situations.

We are going to learn **more** types of control flow statements (both logical and loops) to give more flexibility and power to your shell scripts.

if-elif-else Statements

If the test condition returns a **TRUE** value, then the Linux Commands between **then** and **else** statements are executed.

If the test returns a **FALSE** value, then a **new condition is tested**, and action is taken if the result is **TRUE**

Otherwise, an action will be taken if the new test condition is FALSE

```
if [ $num1 -lt $num2 ]
  then
    echo "Less Than"
elif [ $num1 -gt $num2 ]
  then
    echo "Greater Than"
else
    echo "Equal to"
fi
```

```
cat elif.bash
#!/bin/bash
read -p "Enter first number: " num1
read -p "Enter second number: " num2
if [ $num1 -lt $num2 ]
then
  echo "num1 is less than num2"
elif [ $num1 -qt $num2 ]
then
  echo "num1 is greater than num2"
else
  echo "num1 is equal to num2"
./elif.bash
Enter first number: 1
Enter second number: 2
num1 is less than num2
./elif.bash
Enter first number: 2
Enter second number: 1
num1 is greater than num2
./elif.bash
Enter first number: 2
Enter second number: 2
num1 is equal to num2
```

Instructor Demonstration

Task:

Create a **Bash** Shell script to prompt the user for a percentage grade. The shell script will then assign a **letter grade** based on the percentage grade.



for Loop

In a previous lesson, you learned how to use the for loop using a list.

A list consists of **arguments** that are used for each iteration of the loop.

Example:

```
for item in list
do
     command(s)
Done
```

NOTE: There are other ways we can use the for loop (including **command substitution**) to allow our shell scripts to be more effective.

for Loop using Command Substitution

In the example below, we will use **command substitution** to issue the **Is** command and have that output (filenames) become **arguments** in the **for** list.

```
for var in $(ls)
do
    echo "Filename is: $var"
Done
```

```
ls
file1 file2 file3 for-command-substitution.bash

cat for-command-substitution.bash
#!/bin/bash

for var in $(ls)
do
    echo "Filename is: $var"
done

./for-command-substitution.bash
Filename is: file1
Filename is: file2
Filename is: file3
Filename is: for-command-substitution.bash
```

Instructor Demonstration

Task:

Create a **Bash** Shell script to clear the screen and then display all files (non-hidden) in your home directory.

The output should show files on each line and number:

For Example:

File 1: abc.txt
File 2: def.txt
File 3: ghi.txt

etc...



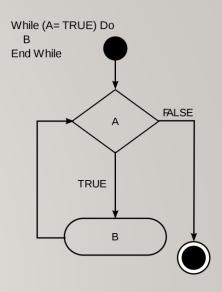
Using the while Loop Statement

The condition/expression is evaluated, and if the condition/expression is **TRUE**, the code within ... the block is executed.

This repeats until the condition/expression becomes FALSE.

Reference: https://en.wikipedia.org/wiki/While loop

```
answer=10
read -p "pick a number between 1 and 10: " guess
while [ $guess -ne 10 ]
do
    read -p "Try again: " guess
done
echo "You are correct"
```



Instructor Demonstration

Task:

Create a **Bash** Shell script to prompt the user for a number (error check for an unsigned integer).

Once the user enters a **VALID** unsigned integer, count-down the numbers on a separate line by a value of I until you reach the value I, then print on the last line: **Blast Off!**



EXIT STATEMENT

The exit statement is used to terminate a shell script.

This statement is very useful when combined with logic in a shell script. The *exit* command can contain an argument to provide the **exit status** of your shell script.

```
if [ $# -ne 1 ]
then
  echo "USAGE: $0 [arg]"
  exit 1
fi
```

```
[ murray.saul ] cat myscript.bash
#!/bin/bash
if [ $# -ne 1 ]
then
  echo "USAGE: $0 [arg]"
  exit 1
echo "The argument is: $1"
exit 0
[ murray.saul ]
[ murray.saul ] ./myscript.bash
USAGE: ./myscript.bash [arg]
[ murray.saul ] echo $?
[ murray.saul ] ./myscript.bash uli101
The argument is: uli101
[ murray.saul ] echo $?
```

BREAK STATEMENT

The break statement is used to terminate a loop.

Although the loop terminates, the shell script will continue running.

```
read -p "Enter a number: " number
while [ $number -ne 5 ]
do
    read -p "Try again. Enter a number: " number
    if [ $number -eq 5 ]
    then
        break
    fi
done
```

```
[ murray.saul ] cat myloop.bash
#!/bin/bash
read -p "Enter a number: " number
while [ $number -ne 5 ]
   read -p "Try again. Enter a number: " number
   if [ $number -eq 5 ]
   then
     break
   fi
done
echo "Congratulations"
[ murray.saul ]
[ murray.saul ] ./myloop.bash
Enter a number: 3
Try again. Enter a number: 7
Try again. Enter a number: 5
Congratulations
```

ERROR-CHECKING

As mentioned in Week 10, <u>instead</u> of using the **test** command, you can run a Linux command or Linux pipeline command to test a condition.

We can use a **Linux pipeline command** to **force** the user to enter a **valid unsigned integer**.

```
read -p "Enter a mark (0-100): " mark
while ! echo $mark | egrep "^[0-9]{1,}$" > /dev/null 2> /dev/null
do
    read -p "Not a valid number. Enter a mark (0-100): " mark
done
```

ERROR-CHECKING

Compound operators can be used when testing conditions.

&& represent **AND** which requires **ALL** test conditions to be **TRUE** for the result to be **TRUE**.

| represents **OR** which only requires one test condition to be **TRUE** for the result to be **TRUE**. If **ALL** conditions are **FALSE**, then the result will be **FALSE**.

```
read -p "Enter a mark (0-100): " mark
while [ $mark -lt 0 ] || [ $mark -gt 100 ]
do
    read -p "Invalid number range. Enter a mark (0-100): " mark
done
```

RUNNING SHELL SCRIPTS WITHIN SHELL SCRIPTS

You can run shell scripts inside of shell scripts.

If you want the value variables to transfer to "inside" the shell script, you would need to use the **export** command <u>prior</u> to executing the inside shell script.

Example of NOT using export Command:

Example of using **export** Command:

```
> cat script1.bash
#!/bin/bash

var=10
export var
./script2.bash
> cat script2.bash
#!/bin/bash
echo "The value of var is: $var"
> ./script1.bash
The value of var is: 10
```

Instructor Demonstration

Your instructor will demonstrate the use of the **exit** and **break** statements as well as the **export** command.



STARTUP FILES

Start-up Files

Shell configuration (start-up) files are **scripts** that are run when you **log in, log out**, or **start a new shell**. Start-up files can be used, for example, to set the prompt and screen display, create local variables, or create temporary Linux commands (aliases).

The file pathname /etc/profile belongs to the root user and is the first start-up file that executes when you log in, regardless of shell.

The **/etc/bashrc** file is used for setting the default Bash shell environments for users. It is generally NOT used to generate output from commands.

User-specific config start-up files are in the user's home directory: ~/.bash_profile runs when you log in ~/.bashrc
runs when you start an interactive subshell. You can use ~/.bash_profile
to issue commands that produce output (eg. date, echo "hello")



STARTUP FILES

Logout Files

There are files that reset or restore the environment or properly shut-down running programs when the user logs out of their shell.

User-specific logout start-up files are in the user's home directory:

~/.bash_logout



STARTUP FILES

Instructor Demonstration

Your instructor will demonstrate examples of using **start-up** files.



FURTHER STUDY

In order to get efficient in working in the Linux environment requires **practice** and **applying** what you have learned to administering Linux operating systems including: **user management**, **installing and removing applications**, **network services** and **network security**.

Although you are **NOT** required to perform **Linux** administration for this course, you will be learning these skills in the following future courses:

- OSL740: Administration of Open Source Systems
- OSL840: Advanced Administration of Open Source Systems

Take care and good luck in your future endeavours:)

ADDITIONAL CONTROL FLOW STATEMENTS / FEATURES

Getting Practice

To get practice perform Week 12 Tutorial:

- INVESTIGATION I:ADDITIONAL LOGIC STATEMENTS
- INVESTIGATION 2: ADDITIONAL LOOPING STATEMENTS
- INVESTIGATION 3: USING STARTUP FILES
- LINUX PRACTICE QUESTIONS (Questions I 8)